

# **AYSO** Region 46



How-To Guide for filling out Game Cards

- Game Cards are used to record the results of matches played throughout the fall season:
  - Blue cards are used for non-competitive games (U6 and U8)
  - Yellow cards are used for competitive games (U10 and up)
- They are the official record of each AYSO sanctioned game so it is very important that they be filled out and used properly by both the coaches who prepare them and the referees who use them.
- After games are played, Game Cards are collected from each field and reviewed by the statisticians who log the following:
  - Win, Loss or Tie for each team
  - AR points for each team
  - Field Monitor points for the assigned team

Note: Statisticians also review substitutions to ensure AYSO guidelines are being followed

- If any of the information is improperly filled out, missing or illegible, points will not be given.
- The information on the Game Cards are final and will not be changed after the Referee deposits them in the field box so it's important that coaches carefully review all of the information (front and back) before signing.
- The subsequent pages contain detailed instructions for coaches and referees on how to fill out and use Game Cards (instructions are color coded to indicate who is responsible for filling out each section).



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RECIÓN	102
Jase	yas

 Region:
 46
 Div.GU12 Team #
 8

 Team Name:
 Galaxy

 Team Colors:
 Green

 Coach:
 Bruce Arena

 Asst Coach:
 Dave Sarachan

				SUBSTITUTE			
#	NAME	GOALS		1	2	3	4
2	Michelle Akers	T		X			
3	Brandi Chastain	Α	В	S	Ε	Ν	Т
4	Tracy Ducar					G	G
5	Lorrie Fair	L					
6	Joy Fawcett						Х
7	Danielle Fotopoulos						
8	Julie Foundy	1			Х		
9	Mia Hamm		Ш				
10	Kristine Lilly						
11	Shannon MacMillan			G	G		
12	Tiffany Milbrett					X	
				14.			
DAT	<mark>е 8/25/12 тіме</mark> 8:00am	FIE	LD	A	<b>S-</b> :	10	
	FTIME SCORE: 2 to 1 IN						
	AL SCORE: 4 to 2 WINN						
LOSING TEAM: 5							
				_		ł	-

#### Coach:

 $\hfill \Box$  Responsible for filling out game card and giving it to the referee prior to the game

□ Fill in Region (always 46)

□ Fill in Division (gender and age group)

□ Fill in Team # (refer to coach's packet)

□ Fill in Team Name

□ Fill in Team Color

□ Fill in Coach name (first and last name)

□ Fill in Assistant Coach name (first and last name)

## Coach:

□ Write names of all players in numerical order by jersey number

Include all players present or not

Clearly fill in the jersey number and first and last name

Do not fill in any of the goal or substitute information (this is the referee's responsibility)

#### Referee:

 $\hfill \Box$  Confirm that the coach has properly filled out the game card

□ If a player is absent, please write "ABSENT" across the 6 boxes to the right of their name

□ Before the beginning of each period:

 $-\,$  Denote goal keeper with a "G" to the right of the player under the appropriate period

 $-\,$  Denote substitutes with an "X" to the right of the player under the appropriate period

During the game use "I" (tick mark) to denote goals scored by each player in the first or second half (do not mark goals scored in the substitute section)

## Coach:

□ Fill in game date (mm/dd/yy)

□ Fill in game start time

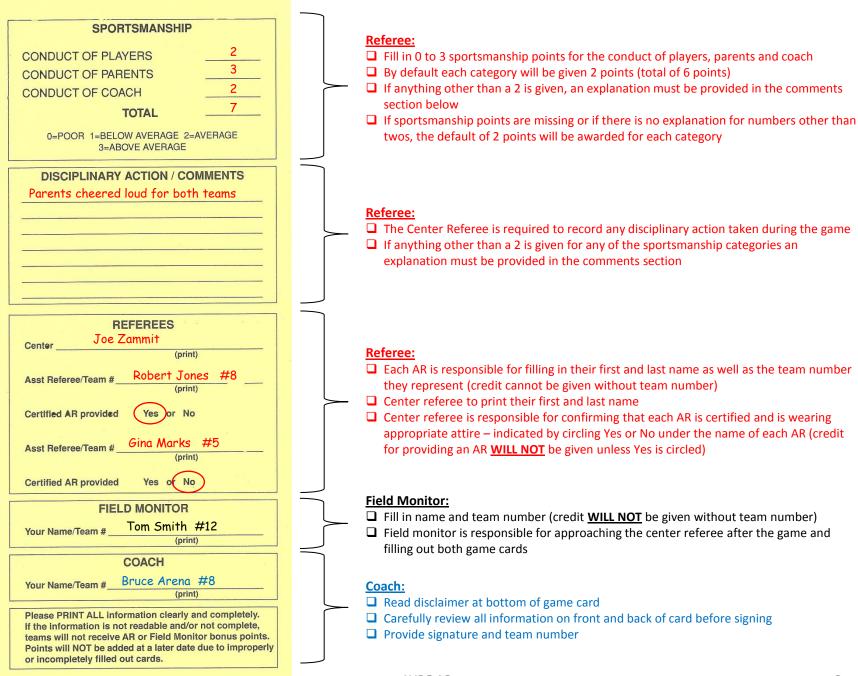
□ Fill in field location (field name-number)

#### Referee:

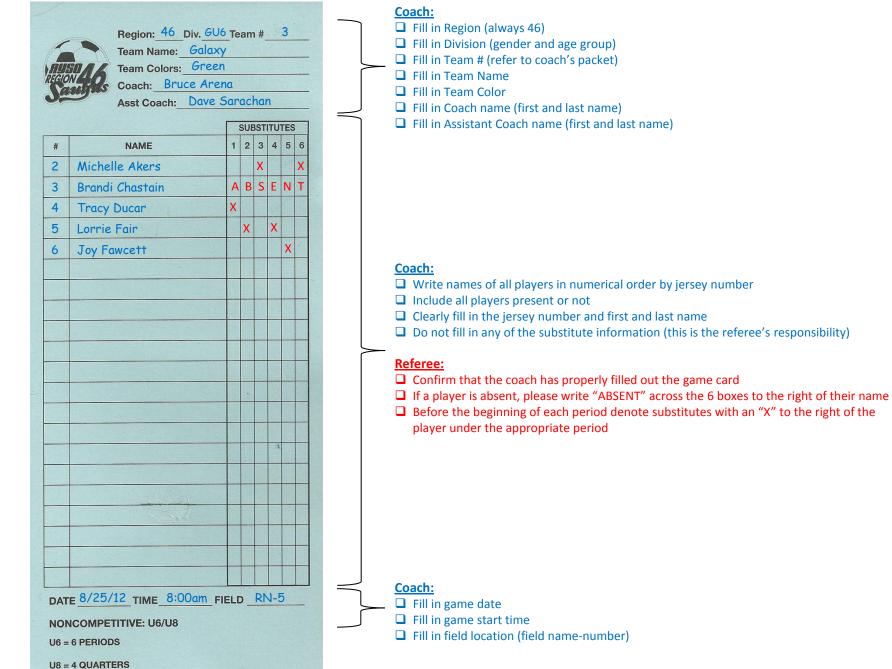
- □ Fill in the halftime score and the in favor of team number (found at the top of the game card)
- □ Fill in the final score
- $\hfill$  in the winning team number (for tied games indicate as "TIE")
- $\hfill$  in the losing team number (for tied games indicate as "TIE")

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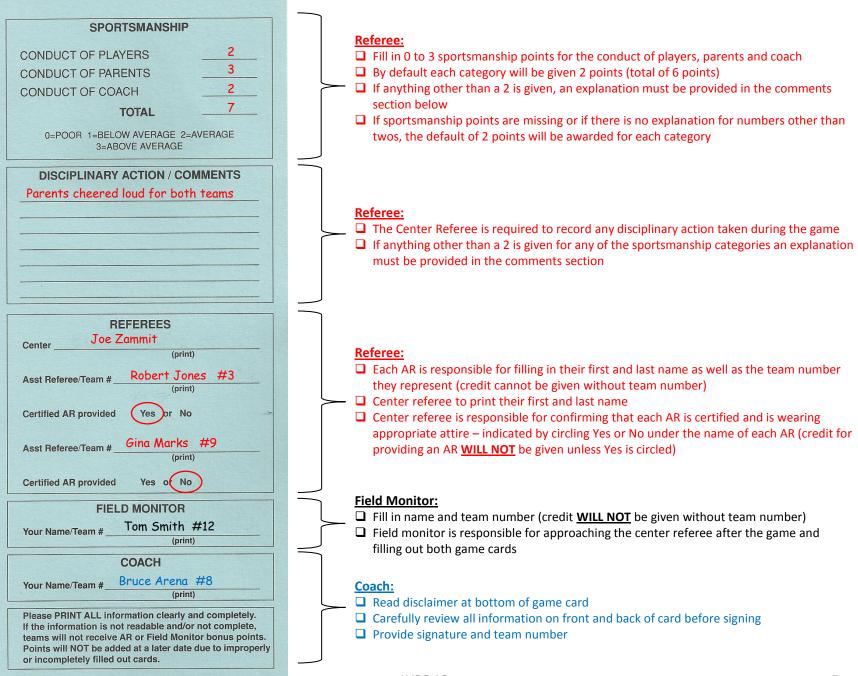
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